SCHOOL OF ART & DESIGN

INTERVIEWS



BA (HONS) COSTUME DESIGN AND MAKING

Your interview will help us to decide whether we feel you are suitable for the course, and will help you to decide if this is the right course for you.

Your visit will start with a welcome talk where we'll talk about us and how we work. You'll then be taken on a tour whilst your portfolio is set out to ready to be viewed, and this will be followed by an individual interview of approximately 20 minutes.

Please feel free to ask any questions prompted by your visit and interview.

During the interview we will be looking for:

Commitment

- Enthusiasm for the subject.
- Understanding of the course and its features.
- Informed decisions; why have you chosen this course.
- Ideas about your future.

Critical understanding

- Evidence of how you think.
- Visual knowledge of the world.
- Appreciation of literature and performance.
- Interest and awareness of contemporary culture: Art and Design.
- Issues related to your subject choice.

Communication skills

- Verbal expression of ideas and opinions.
- A good command of spoken English.
- · Good interpersonal skills, such as listening and questioning.



SCHOOL OF ART & DESIGN

PORTFOLIO ADVICE



BA (HONS) COSTUME DESIGN AND MAKING

What matters most is your potential and passion for the subject. Your selection of work should describe your Art and Design enthusiasms and abilities, so that we can see who you are and what you do. Please bring the work which represents most strongly your skills and interests. Include any work that is particularly relevant to this area of study.

We would like to see your actual artworks, rather than a virtual presentation of them. Mountable pieces should be simply mounted on sheets of plain white cartridge paper or card. Related smaller works should be mounted on the same sheet where possible.

Present a variety of creative artwork showing your abilities and interests in design. Include mixed media, drawing and painting, imaginative, abstract and from life; figure and object too.

We would like to see any examples of 3D work. In particular, if you have work that demonstrates skills in garment making and other costume related projects such as masks, headwear or other costume props, please bring them along.

It is important that we can see evidence of your work process. Include your sketchbooks and working drawings that relate to your portfolio projects, together with any visual diaries and scrapbooks.

We look for:

- quality;
- range;
- drawing;
- experimentation;
- innovation;
- conceptual thinking;
- visualisation of ideas;
- use of materials;
- process; and
- good presentation.

