



**Nottingham Trent University**  
**Course Specification**  
**GLOBAL SUMMER SCHOOL**

	Basic course information	
1	Course Title:	Drawing as a journey
2	Course Code:	NTSS001
3	Credit Points:	10
4	Duration:	10 days
5	School:	Art and Design
6	Campus:	City
7	Date this version first approved to run:	July 2020

**8 Pre, post and co-requisites:**

You should have completed at least one year of an art or design course at degree level. You should have the required English language skills.

**9 Programmes containing the course**

Level	Core/Option	Mode	Code	Course Title
5	Option	FT		A constituent of the NTU Global Summer School

**10 Overview and Aims**

This course will take you on a challenging creative journey, from observational drawing, life study and drawing on location to more expressive mark-making techniques and creative approaches. The aim is to enable you to create drawings and collages that demonstrate how you respond to new experiences and the environment around you, and how your time in the UK can be expressed in art.

The course is ideal for students from all disciplines. Beginners and more experienced students will benefit. It is less about final outcomes and more about the journey you are taking.

**11 Course Content**

At the beginning of the course, you will complete a series of observational drawing projects in the studio and on location around the campus. Classroom activities will be complemented with a visit to the Yorkshire Sculpture Park and the Barbara Hepworth Museum, to explore further the themes of drawing, shape, scale and texture in work by British artists.

You will also have sessions working from the life model, and topics such as proportion, shading, foreshortening and methods of measurement will be studied. You will be encouraged to experiment beyond the boundaries of these conventions.

Throughout the course, practical assignments will be underpinned by theory and art historical references. There will be discussions regarding the importance of drawing throughout history and how it remains relevant today.

As the course progresses will learn how drawing is applied in the design world and the techniques involved in conveying 3D objects and spaces. You will learn about drawing techniques used by professionals and you will be set a short 3D design brief to respond to.

As the course and your work develops you will begin to free your approach to drawing and mark-making using a variety of different tools and materials. You'll be encouraged to experiment and reflect, exploring the fundamentals of energy used in drawing, and the resulting actions and gestures.

You will look at the history of mark making, from tribal crafts to contemporary design and complete exercises that experiment with tools and materials. You will explore mark-making using all your senses, record drawing through movements from the miniscule to the full body stretch, and create marks using rhythm, repetition and small changes. You will learn how you can turn simple marks into more confident drawings.

Towards the end of the course, you will apply the skills learnt to one or more final pieces that will reflect your personal interests and approach. This work, along with the sketchbooks you will have filled, will add unique content to your portfolio.

## 12 Indicative Reading

You will find the reading following interesting before, during and after the course:

Noble, G., 2017. *Drawing Masterclass: 100 Creative Techniques of Great Artists*. New York. Prestel.

Bell, J., Balchin, J., Tobin, T., 2019. *Ways of Drawing: Artists' Perspectives and Practices*. New York. Thames & Hudson.

## 13 Learning outcomes

**Knowledge and understanding.** By the end of this course, you should be able to:

- K1. demonstrate understanding of the creative process of drawing from sketchbook to final resolved image
- K2. describe how specific art history contexts and theories related to drawing are utilised in your project
- K3. reflect upon the processes involved in your work and communicate this verbally and visually.

**Skills, qualities and attributes.** After studying this course, you should be able to:

- S1. use a range of drawing materials and techniques to demonstrate energy and expression
- S2. demonstrate traditional and non-traditional drawing techniques across a range of media and materials
- S3. apply drawing techniques to effectively describe the human form
- S4. apply drawing techniques to create a sense of realism.

## 14 Teaching and learning

*Range of modes of direct contact*

Practical studio drawing projects  
Demonstrations of drawing techniques  
Lectures on drawing and artists  
Seminars to discuss your work and the work of others  
Visits to galleries for inspiration

Total contact hours: 50

*Range of other learning methods*

Directed reading plus research prior to the course.

Total non-contact hours: 10



## 15 **Assessment methods**

This indicates the type of assessment elements in the course

<u>Element number</u>	<u>Weighting</u>	<u>Type</u>	<u>Description</u>
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1	100%	Coursework	A final presentation of your work.
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### **Further information on assessment**

There will be time during the course for informal feedback sessions with your tutor.

Final Assessment: You will receive a pass/fail mark for the course. Written feedback from your tutor will identify strengths evident in the body of work and include some pointers on what to focus on to improve your future work.