

Nottingham Trent University

Course Specification

GLOBAL SUMMER SCHOOL

	Basic Course information	
1	Course Title:	Architectural History and Drawing the City
2	Course Code:	GLB_001
3	Credit Points:	10
4	Duration:	10 days
5	School:	ADBE
6	Campus:	City
7	Date this version first approved to run:	

8 Pre, post and co-requisites:

You should have the required English language skills.

9 Programmes containing the Course

Level	Core/Option	Mode	Code	Course Title
5	Option	FT		A constituent of the NTU Global Summer School.

10 Overview and Aims

Nottingham is a vibrant city with unique examples of architecture from the past 1,000 years. It is surrounded by countryside, villages and castles that represent some of England's best examples of building and town planning. Think Robin Hood and Sherwood Forest, add Civil War and the industrial revolution, and you have the ideal place in the heart of England to learn about the history of architecture.

This course is ideal for anyone currently studying architecture or history who has a passion for drawing. It will explore the concept of people and place through drawing (freehand and digitally) and will introduce you to the notion of drawing as a tool for recording and communicating ideas about architecture and our urban landscape.

It will be a practical course based on location and in the design studio. There will be a trip to London to visit an architectural exhibition at the Royal Academy (or somewhere similar) with time to explore our exciting capital.

The course will include architectural history and theory as well as individual and group project work and presentations to demonstrate your artistic understanding of drawing, texture and pattern.

11 Course Content

The course will begin with an orientation to Nottingham to help you appreciate the city's social and industrial history. The castle and caves of Nottingham bring to life a wealth of architectural and social history, representing the darker side of the city's past and how people lived and worked through good times and bad, above and below ground. Wollaton Hall (Wayne Manor in Batman: The Dark Knight Rises) will be visited as an example of Elizabethan grandeur, along with a host of other historic buildings. All of these visits will be supported by an interactive lecture programme.

Key to these visits will be how you record the spaces and places through drawing. You will undertake project work that:

- uses different materials 'in-situ' to record architecture

- involves site observations to help you engage with a location
- explore how people interact with the environment.

The focus is on improving your observation and hand drawing skills, as well as how to use the computer as a tool to generate images.

During the course you will be developing a personal project. This will illustrate how people interact with historic buildings today, and you will create a visual presentation supported by a short, written report and presentation that demonstrates your new knowledge of architecture.

12 Indicative Reading

CHING, F.D.K., 2012. *A visual dictionary of architecture*. Hoboken, N.J. : John Wiley.
TRACHTENBERG, M., 1986. *Architecture: From Prehistory to Post-modernism*, Wiley.

13 Learning outcomes

Knowledge and understanding. After studying this course, you should be able to:

- K1. Identify the key themes of design and materials in historic architecture in the UK.
- K2. Identify key moments in social and political history in the UK and how they had an impact on the buildings of the city.

Skills, qualities, and attributes. After studying this course, you should be able to:

- S1. Use your drawing skills to effectively capture the key qualities of a building.
- S2. Create exciting visuals using digital techniques that communicate to your audience.
- S3. Present your findings about architecture and history both visually and verbally with confidence.

14 Teaching and learning

Range of modes of direct contact

Lecturers
Seminars
City tours
Practical drawing exercises on location
Workshops in computer labs
London trip

Total contact hours: 50

Reasonable additional hours will be required for reading and research before and during the course.

Range of other learning methods

Research and reading before and during the course

Total non-contact hours: 10

15 **Assessment methods**

This indicates the type of assessment elements in the course

<u>Element number</u>	<u>Weighting</u>	<u>Type</u>	<u>Description</u>
1	100%		Final visual presentation of your work

Further information on assessment

There will be time during the course for informal feedback sessions with your tutor.

Final Assessment: You will receive a pass/fail mark for the course. Written feedback from your tutor will identify strengths evident in the body of work and include some pointers on what to focus on to improve your future work.