

Nottingham Trent University

Course Specification

GLOBAL SUMMER SCHOOL

	Basic Course information	
1	Course Title:	Design History in a Global Context
2	Course Code:	GLB_001
3	Credit Points:	10
4	Duration:	10 days
5	School:	NSAD
6	Campus:	City
7	Date this version first approved to run:	

8 Pre, post and co-requisites:

You should have the required English language skills.

9 Programmes containing the Course

<u>Level</u>	<u>Core/Option</u>	<u>Mode</u>	<u>Code</u>	<u>Course Title</u>
5	Option	FT		A constituent of the NTU Global Summer School.

10 Overview and Aims

Embark on a captivating journey that explores design and cultural history from an interdisciplinary perspective, where every object tells a story.

Throughout the course, there will be a special emphasis on human-centred design, grounding your studies in an understanding of users' needs.

The course makes the most of several important museum collections and historic places in the UK from which to explore design, from the treasures of the past to groundbreaking designs of the future. A series of lectures, workshops, seminars and tutorials will help consolidate the knowledge and skills required to develop your own thinking.

11 Course Content

The course will include the following themes

- Cultural Immersion: Immerse yourself in the rich tapestry of design culture with excursions to museums and galleries, including a visit to London.
- Interdisciplinary Insights: Develop an understanding of interdisciplinary design research and its profound impact on shaping our world.
- Contextual Mastery: Unlock the power of context as you dissect the historical, cultural, and social forces that have influenced iconic designs throughout the ages.
- Design Chronicles: Traverse design history, from ancient marvels to modern masterpieces, and uncover the stories behind the UK's most renowned artefacts.
- Human-Centred Design: Engage in the principles of human-centred design, putting the needs and experiences of users at the forefront of your explorations.
- Real-World Application: Apply theory to practice as you tackle real-world design challenges, employing interdisciplinary and human-centred approaches to find innovative solutions.

An individual project will allow you to explore the design themes that you are most passionate about. You'll create a visual and written piece to add your portfolio, defining you as a design thinker of the future.

Ignite your passion for design, expand your horizons, and embark on a transformative learning experience. Your journey begins here.

12 Indicative Reading

HUXTABLE, S.A. (2020) *Interim Report on the Connections between Colonialism and Properties now in the Care of the National Trust, Including Links with Historic Slavery*. The National Trust. Available at: <https://www.nationaltrust.org.uk/who-we-are/research/addressing-our-histories-of-colonialism-and-historic-slavery>

MARGOLIS, V. (2017) *World History of Design*. London: Bloomsbury Publishing.

McDermott, C. (2017) "Curating Contemporary Design – 20 Years of Change," *The Design Journal*, 20(3), pp. 307–312. Available at: <https://doi.org/10.1080/14606925.2017.1301079>.

PETROV, J., 2020. *Fashion, history, museums : inventing the display of dress*. London: Bloomsbury Publishing.

WILK, C. and HUMPHREY, N., 2004. *Creating the British Galleries at the V&A : a study in museology*. London: V&A Publications.

13 Learning outcomes

Knowledge and understanding. After studying this course, you should be able to:

K1. Reflect critically on historical contexts as well as current and future challenges for culture and society. Engage with, explore and reflect upon varied and innovative approaches to design research and interdisciplinary design activity.

K2. Explore, develop and communicate a variety of responses to a selected design challenge, informed by your research and interdisciplinary activity.

Skills, qualities, and attributes. After studying this course, you should be able to:

S1. Review and critically evaluate research from a variety of sources to affirm your understanding and resolution of design problems.

14 Teaching and learning

Range of modes of direct contact

Lectures
Seminars
Guest speakers
Visits to collections, including London

Total contact hours: 50

Reasonable additional hours will be required for reading and research before and during the course.

Range of other learning methods

Independent research and reading

Total non-contact hours: 10

15 Assessment methods

This indicates the type of assessment elements in the course

<u>Element number</u>	<u>Weighting</u>	<u>Type</u>	<u>Description</u>
1	100%		Final visual, written and oral presentation

Further information on assessment

There will be time during the course for informal feedback sessions with your tutor.

Final Assessment: You will receive a pass/fail mark for the course. Written feedback from your tutor will identify strengths evident in the body of work and include some pointers on what to focus on to improve your future work.